

JUSTYNA  
FRYCZAK



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## SKILLS

GAME DESIGN  
UX DESIGN  
GRAPHIC DESIGN  
PROJECT MANAGEMENT  
EVENT ORGANISATION

## CREATIVE TOOLS

FIGMA  
SKETCH  
ADOBE PHOTOSHOP  
ADOBE ILLUSTRATOR  
ADOBE INDESIGN  
ADOBE PREMIERE  
GOOGLE DOCS/SHEETS/SLIDES

## DEVELOPMENT

HTML  
CSS  
UNITY

## LANGUAGES

ENGLISH / FLUENT  
POLISH / NATIVE  
SWEDISH / ADVANCED (B2)  
JAPANESE / INTERMEDIATE (JLPT N4)  
FRENCH / INTERMEDIATE (B1)

## EXPERIENCE

2018 / PRES.

### GAME DESIGNER + UX DESIGNER

MINDFORCE GAME LAB / UMEÅ

I work as a UX and game designer for an upcoming mobile game, creating wireframes for UI and game flows. As a game designer I break down game systems to create a coherent product. I also communicate with different departments making sure a consistent vision is kept, and that everyone has the right documentation to support their tasks.

2018 / 2019

### UX DESIGN INTERN

NORTH KINGDOM / SKELLEFTEÅ

During the internship I learned more about the role of a UX designer in a creative agency and got more familiar with creating detailed wireframes, as well as prototyping tools including Sketch, Figma, Whimsical and more.

2015 / 2018

### GLOBAL GAME JAM ORGANIZER

UMEÅ

I started an official site for Global Game Jam in Umeå. As the main organizer I was sending out information about the event, updating the website, communicating with other global organizers as well as local participants. Additionally, I was designing posters and promotional materials for the event.

2014 / 2017

### EDITOR + GRAPHIC DESIGNER

WOZZOP, UMEÅ INSTITUTE OF DESIGN / UMEÅ

I took care of the weekly faculty magazine. As an editor I chose the issue's content, scheduled graphic designers and printed the magazine every Monday. I have also worked as graphic designer, arranging the provided content to fit the 8-page print format.

## EDUCATION

2015 / 2018

### INTERACTION DESIGN, MFA

UMEÅ INSTITUTE OF DESIGN / SWEDEN



Vice president of Ställverket student union  
Editor of Wozzop magazine

2014 / 2015

### INDUSTRIAL DESIGN INTENSIVE

UMEÅ INSTITUTE OF DESIGN / SWEDEN



Secretary of Ställverket student union  
Graphic designer of Wozzop magazine

2013 / 2014

### HUMAN-COMPUTER INTERACTION, MSc

UMEÅ UNIVERSITY / SWEDEN



Thesis: Developing empathy through video games

2008 / 2013

### COMPUTER SCIENCE, BSc

LODZ UNIVERSITY OF TECHNOLOGY / POLAND



Thesis: Application of HTML and CSS in DTP

2011 / 2012

### INFORMATION TECHNOLOGY, EXCHANGE

LINKÖPING UNIVERSITY / SWEDEN



Poster designer at East Asian Association

## INTERESTS



VIDEO GAMES



CLIMBING



SNOWBOARDING



PSYCHOLOGY



CONCERTS



TRAVELLING